

# Evilness Project

## (Archived 3/17/2025)

This project was one of my first python ones that was mostly stupid. In summary, it's a window that opens that when you close it using the x in the corner it opens again. Luckily, I am not an idiot, so there is a button that closes it.

Okay so, this is when it closes, what happens is that if it isn't the emergency stop it runs it again

```
def on_closing():  
    if not emergency_stop:  
  
        os.execv(sys.executable, ['python'] + sys.argv)  
    else:  
        root.destroy()
```

```
def emergency_stop_action():  
    global emergency_stop  
    emergency_stop = True  
    root.destroy()  
  
def create_window():  
    global root  
    root = tk.Tk()  
    root.title("evilllll")  
    root.geometry("300x200")  
  
    sb = tk.Button(root, text = "real stop", command= emergency_stop_action, bg= "pink", fg= "white" )  
    sb.pack()  
  
    root.protocol("WM_DELETE_WINDOW", on_closing)  
  
    root.mainloop()
```

What happens here is that there's a button that runs the command "emergency stop action" that basically closes the window. This is also what creates the window.

And last, but not least, if emergency stop isn't true then it creates' the window.

```
if __name__ == "__main__":  
    emergency_stop = False  
    create_window()
```

## RESULTS



And here it is. Not much to look at but it does what it does (which is nothing important).

Hope you enjoyed reading this archive.